(2) Valves must be designed so that the maximum allowable working pressure does not exceed one-fourth of the burst pressure or produce a primary stress greater than one-fourth of the ultimate tensile strength of the material for Class II systems and for all Class I, I–L, and II–L systems receiving ship motion dynamic analysis and non-destructive examination. For Class I, I–L, or II–L systems not receiving ship motion dynamic analysis and non-destructive examination under §56.07–10(c) of this part, the maximum allowable working pressure must not exceed one-fifth of the burst pressure or produce a primary stress greater than one-fifth of the ultimate tensile strength of the material. The maximum allowable working pressure may be determined by—

(i) Calculations comparable to those of ANSI B31.1 or Section VIII of the ASME Code, if the valve shape permits this;

(ii) Subjecting a representative model to a proof test or experimental stress analysis described in paragraph A–22 of Section I of the ASME Code; or

(iii) Other means specifically accepted by the Marine Safety Center.

(3) Valves must be tested in accordance with §56.97–5 of this part.

(4) If welded, valves must be welded in accordance with subpart 56.70 of this part and part 57 of this chapter or by other processes specifically approved by the Marine Safety Center.

(d) Where liquid trapped in any closed valve can be heated and an uncontrollable rise in pressure can result, means must be provided in the design, installation, and operation of the valve to ensure that the pressure in the valve does not exceed that allowed by this part for the attained temperature. (For example, if a flexible wedge gate valve with the stem installed horizontally is closed, liquid from testing, cleaning, or condensation can be trapped in the bonnet section of the closed valve.) Any resulting penetration of the pressure wall of the valve must meet the requirements of this part and those for threaded and welded auxiliary connections in ANSI B16.34.

[CGD 77–140, 54 FR 40604, Oct. 2, 1989; 55 FR 39968, Oct. 1, 1990]

§56.20–5 Marking (reproduces 107.2).

(a) Each valve shall bear the manufacturer's name or trademark and reference symbol to indicate the service conditions for which the manufacturer guarantees the valve. The marking shall be in accordance with MSS–SP–25.

§56.20–7 Ends.

(a) Valves may be used with flanged, threaded, butt welding, socket welding or other ends in accordance with applicable standards as specified in subpart 56.60.

§56.20–9 Valve construction.

(a) All valves must close with a right-hand (clockwise) motion of the handwheel or operating lever when facing the end of the valve stem. Gate, globe and angle valves must generally be of the rising-stem type, preferably with the stem threads external to the valve body. Where operating conditions will not permit such installations, the use of nonrising-stem valves will be permitted. Nonrising-stem valves, lever operated valves, and any other valve where, due to design, the position of the disc or closure mechanism is not obvious shall be fitted with indicators to show whether the valve is opened or closed. Such indicators are not required for valves located in tanks or similar inaccessible spaces where indication is provided at the remote valve operator. Operating levers of the quarter-turn (rotary) valves must be parallel to the fluid flow in the open position and perpendicular to the fluid flow in the closed position.

(b) Valves of Class I piping systems (for restrictions in other classes refer to sections on low temperature service), having diameters exceeding 2 inches must have bolted, pressure seal, or breech lock bonnets and flanged or welding ends, except that socket type welding ends shall not be used where prohibited by §56.30–5(c) of this part, §56.30–10(b)(4) of this part for the same pressure class, or elsewhere in this part. For diameters not exceeding 2 inches, screwed union bonnet or bolted bonnet, or bonnetless valves of a type which will positively prevent the stem from screwing out of the body may be